Calculation Policy

Horwich Parish CE Primary School



Approved by: School Improvement Committee		Date: Jun-24
Author: DM		Version: 1
Last reviewed on:	Jun-24	
Next review due by:	Jun-26	

Contents

Sect	ion	Page
1	Introduction	3
2	Progression in Calculations	4

1. Introduction

The calculation policy focuses on the links between, and also the progression through, Concrete, Pictorial and Abstract.

Pupils need to be taught and encouraged to decide what approach they will take to a calculation, to ensure that they select the most appropriate method for the numbers involved:

- Can I do it in my head using a mental strategy?
- Could I use some jottings to help me?
- Should I use a written method to work it out?

When working out trickier calculations, pupils should:

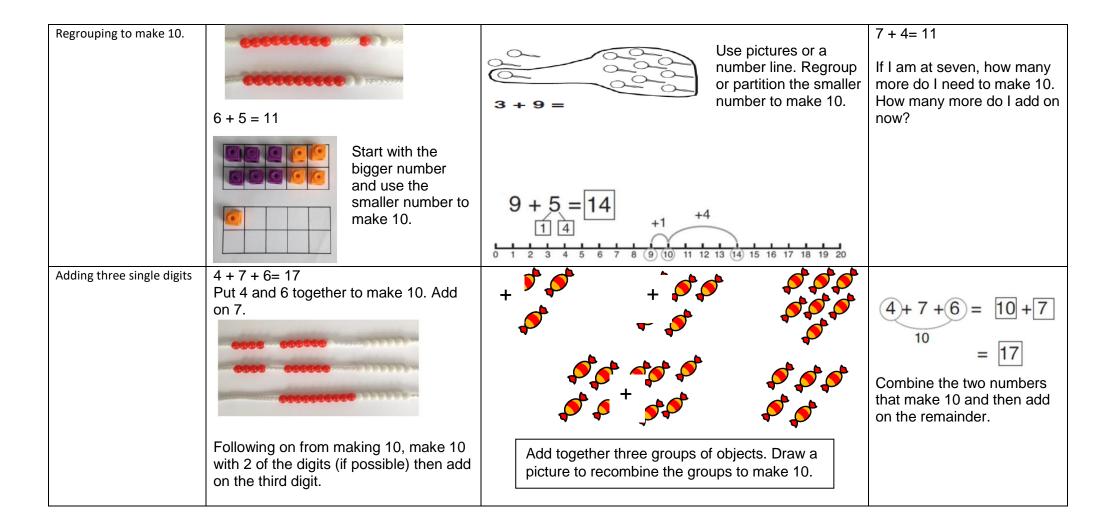
- Approximate
- Calculate
- Check

This policy has been largely adapted from the White Rose Maths Hub Calculation Policy with further material added. It is a working document and will be revised and amended as necessary.

2. Progression in Calculations

2.1. Addition

Objective and Strategies	Concrete	Pictorial	Abstract
Combining two parts to make a whole: part-whole model	Use cubes to add two numbers together as a group or in a bar.	Use pictures to add two numbers together as a group or in a bar.	4 + 3 = 7 10= 6 + 4 5 Use the part-part whole diagram as shown above to move into the abstract.
Starting at the bigger number and counting on	Start with the larger number on the bead string and then count on to the smaller number 1 by 1 to find the answer.	12 + 5 = 17 10 11 12 13 14 15 16 17 18 19 20 Start at the larger number on the number line and count on in ones or in one jump to find the answer.	5 + 12 = 17 Place the larger number in your head and count on the smaller number to find your answer.



Column method- no regrouping

24 + 15=

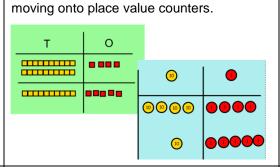
After practically using the base 10 blocks and place value counters, children can draw the counters to help them to solve additions.

Calculations

21 + 42 =

21

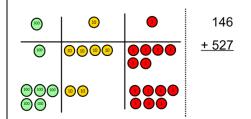
+ 42



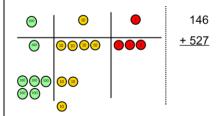
Add together the ones first then add the

tens. Use the Base 10 blocks first before

Column methodregrouping Make both numbers on a place value grid.

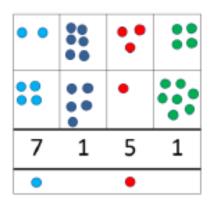


Add up the units and exchange 10 ones for one 10.



Add up the rest of the columns, exchanging the 10 counters from one column for the next place value column until every column has been added.

Children can draw a pictoral representation of the columns and place value counters to further support their learning and understanding.



Start by partitioning the numbers before moving on to clearly show the exchange below the addition.

$$\begin{array}{rrrr} 20 & + & 5 \\ \underline{40} & + & 8 \\ 60 & + & 13 \end{array} = 73$$

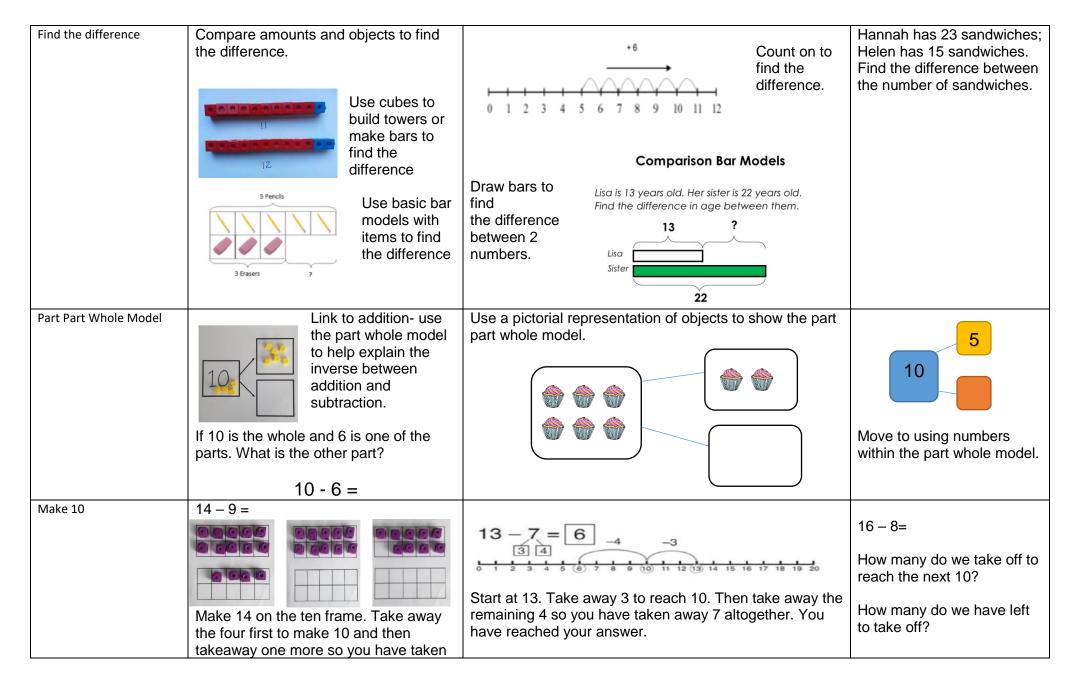
$$\frac{536}{+85}$$
 $\frac{621}{11}$

This can also be done with Base 10 to help children clearly see that 10 ones equal 1 ten and 10 tens equal 100. As children move on to decimals, money and decimal place value counters can be used to support learning.	As the children move on, introduce decimals with the same number of decimal places and different. Money can be used here.
	72.8 $ \begin{array}{c} $
	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$

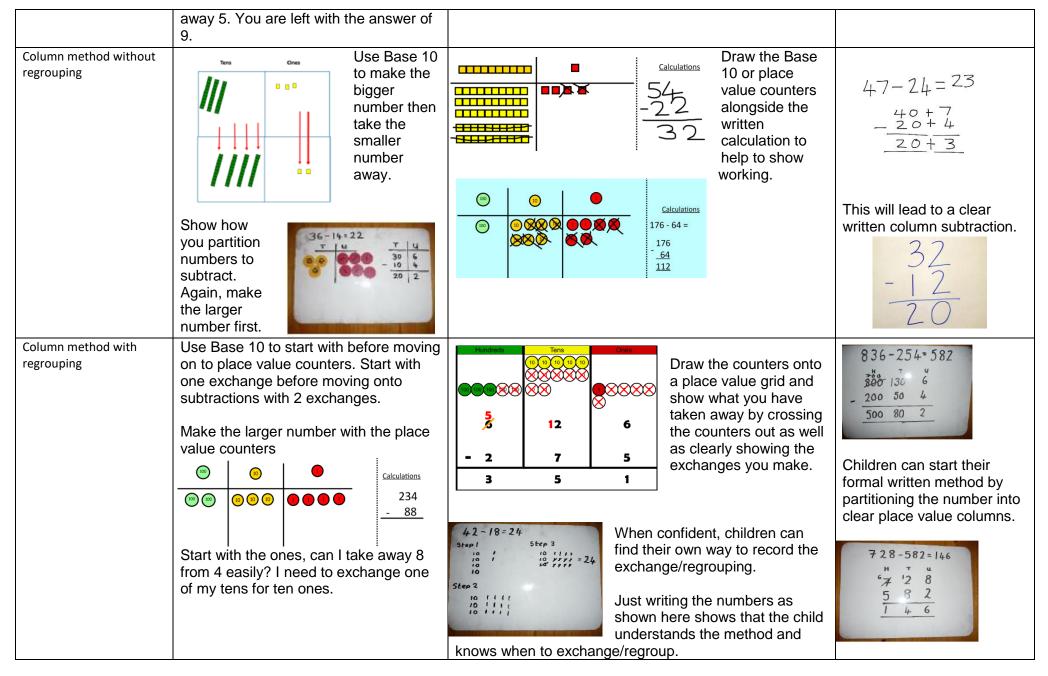
Calculation Policy

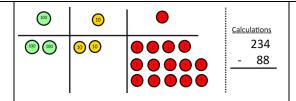
2.2. <u>Subtraction</u>

Objective and Strategies	Concrete	Pictorial	Abstract
Taking away ones	Use physical objects, counters, cubes etc to show how objects can be taken away. $6-2=4$	Cross out drawn objects to show what has been taken away.	18 -3= 15 8 - 2 = 6
Counting back	Make the larger number in your subtraction. Move the beads along your bead string as you count backwards in ones.	Count back on a number line or number track 9 10 11 12 13 14 15 Start at the bigger number and count back the smaller number showing the jumps on the number line.	Put 13 in your head, count back 4. What number are you at? Use your fingers to help.
	Use counters and move them away from the group as you take them away counting backwards as you go.	This can progress all the way to counting back using two 2-digit numbers.	

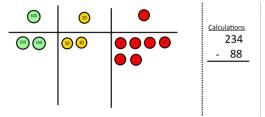


June 2023 9 Calculation Policy

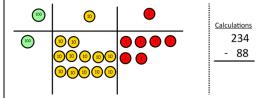




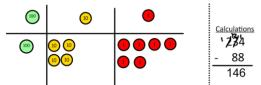
Now I can subtract my ones.



Now look at the tens, can I take away 8 tens easily? I need to exchange one hundred for ten tens.



Now I can take away eight tens and complete my subtraction

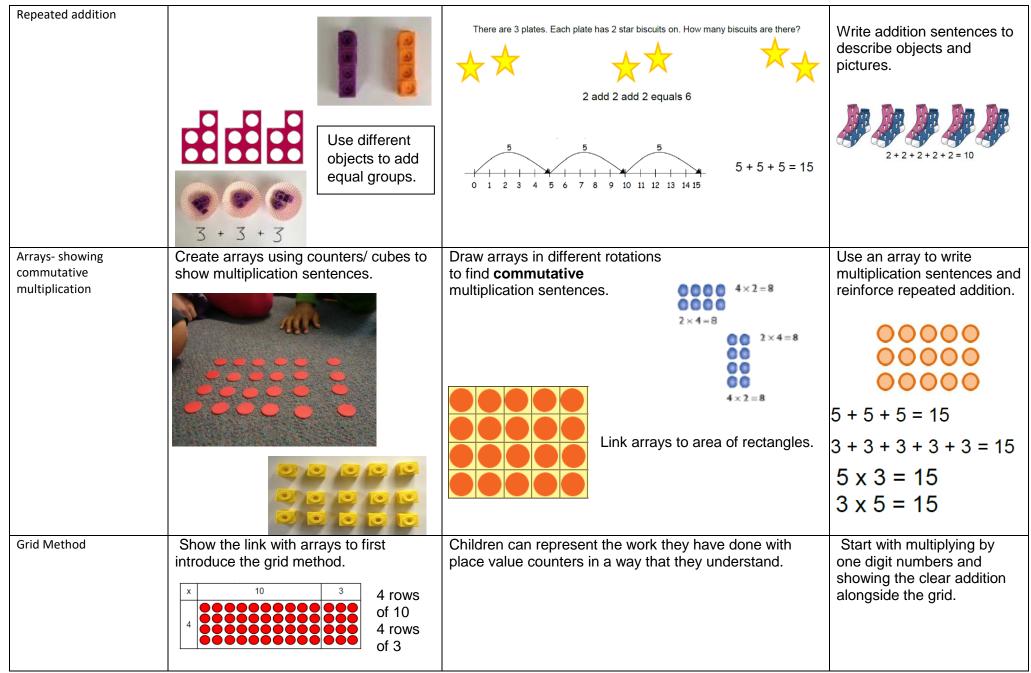


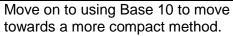
Show children how the concrete method links to the written method alongside your working. Cross out the numbers when exchanging and show where we write our new amount. Moving forward the children use a more compact method.

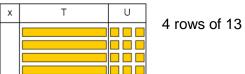
This will lead to an understanding of subtracting any number including decimals.

2.3. Multiplication

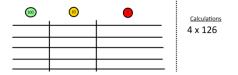
Objective and Strategies	Concrete	Pictorial	Abstract
Doubling	Use practical activities to show how to double a number. double 4 is 8 $4 \times 2 = 8$	Draw pictures to show how to double a number. Double 4 is 8	16 10 6 12 20 12 Partition a number and then double each part before recombining it back together.
Counting in multiples	Count in multiples supported by concrete objects in equal groups.	Use a number line or pictures to continue support in counting in multiples.	Count in multiples of a number aloud. Write sequences with multiples of numbers. 2, 4, 6, 8, 10 5, 10, 15, 20, 25, 30



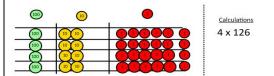




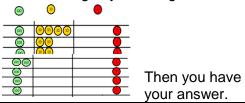
Move on to place value counters to show how we are finding groups of a number.We are multiplying by 4 so we need 4 rows.



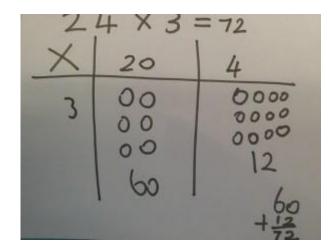
Fill each row with 126.



Add up each column, starting with the ones making any exchanges needed.



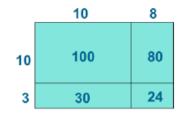
They can draw the counters, using colours to show different amounts or just use circles in the different columns to show their thinking as shown below.



×	30	5
7	210	35

$$210 + 35 = 245$$

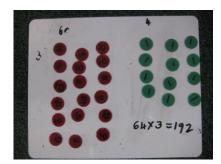
Moving forward, multiply by a 2 digit number showing the different rows within the grid method.



Х	1000	300	40	2
10	10000	3000	400	20
8	8000	2400	320	16

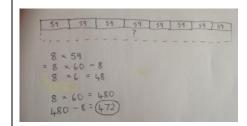
Column multiplication

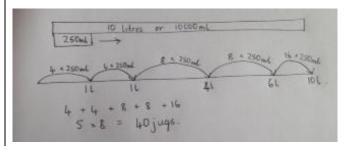
Children can continue to be supported by place value counters at the stage of multiplication.



It is important at this stage that they always multiply the ones first and note down their answer followed by the tens which they note below.

Bar modelling and number lines can support learners when solving problems with multiplication alongside the formal written methods.





Start with long multiplication, reminding the children about lining up their numbers clearly in columns.

If it helps, children can write out what they are solving next to their answer.

```
32

x 24

8 (4 x 2)

120 (4 x 30)

40 (20 x 2)

600 (20 x 30)

768
```

This moves to the more compact method.

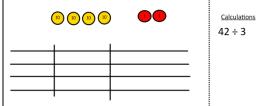
2.4. Division

Objective and Strategies	Concrete	Pictorial	Abstract
Sharing objects into groups	I have 10 cubes, can you share them equally in 2 groups?	Children use pictures or shapes to share quantities. $8 \div 2 = 4$	Share 9 buns between three people. $9 \div 3 = 3$
Division as grouping	Divide quantities into equal groups. Use cubes, counters, objects or place value counters to aid understanding.	Use a number line to show jumps in groups. The number of jumps equals the number of groups. 0 1 2 3 4 5 6 7 8 9 10 11 12	28 ÷ 7 = 4 Divide 28 into 7 groups. How many are in each group?
	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	Think of the bar as a whole. Split it into the number of groups you are dividing by and work out how many would be within each group.	
		? 20 ÷ 5 = ? 5 x ? = 20	

Division within arrays	Link division to multiplication by creating an array and thinking about the number sentences that can be created.	Find the inverse of multiplication and division sentences by creating four linking number sentences. $7 \times 4 = 28$ $4 \times 7 = 28$ $28 \div 7 = 4$ $28 \div 4 = 7$
	Eg $15 \div 3 = 5$ $5 \times 3 = 15$ $15 \div 5 = 3$ $3 \times 5 = 15$	Draw an array and use lines to split the array into groups to make multiplication and division sentences.
Division with a remainder	14 ÷ 3 = Divide objects between groups and see how much is left over	Jump forward in equal jumps on a number line then see how many more you need to jump to find a remainder. Complete written divisions and show the remainder using r. 29 + 8 = 3 REMAINDER 5 ↑ ↑ ↑ ↑ ↑ ↑ dividend divisor quotient remainder Draw dots and group them to divide an amount and clearly show a remainder.

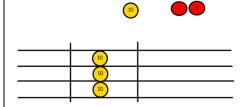
Short division

Use place value counters to divide using the bus stop method alongside

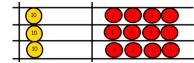


42 ÷ 3=

Start with the biggest place value, we are sharing 40 into three groups. We can put 1 ten in each group and we have 1 ten left over.

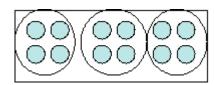


We exchange this ten for ten ones and then share the ones equally among the groups.



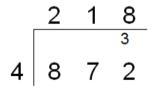
We look how much in 1 group so the answer is 14.

Students can continue to use drawn diagrams with dots or circles to help them divide numbers into equal groups.



Encourage them to move towards counting in multiples to divide more efficiently.

Begin with divisions that divide equally with no remainder.



Move onto divisions with a remainder.

Finally move into decimal places to divide the total accurately.